Thank you for your entry to Refine Your Reining! We appreciate your entry and thanks to our wonderful sponsors, Show Stoppin and Equine Oasis, we have two very special gifts for you! **Use promo code RYR2020 at www.showstoppin.com to receive $20 off your purchase!** You will also be receiving an additional $25 gift certificate in your email!

CLASS FEES AND DESCRIPTIONS

SHORT STIRRUP

$10 Per Entry. Open to riders ages 10 & under.

YOUTH

$30 Per Entry Open to riders ages 11-18.

INTRO TO REINING

$30 Per Entry Open to riders in the first year of showing reining. Riders may use 1 or 2 hands. Intro to reining is for the absolute beginner reiner.

GREEN

$30 Per Entry Limited show experience. Riders may use 1 or 2 hands. Green is for riders with more experience than the intro class but still working on the fundamentals of reining.

ROOKIE

$30 Per Entry Some show experience. Riders must show 1 handed. Must be considered a rookie by the NRHA in order to be eligible.

NON-PRO

$40 Per Entry Open to riders that are have not coached, shown, trained or assisted in the training of a horse for remuneration.

OPEN

$50 Per Entry Open to any caliber riders and horses. Must show aged horses 1 handed. 3 yr-olds may be shown 2 handed in a snaffle.

VIDEO CRITIQUE

$40 Per Critique These are custom critiques of your run sent to directly to you to help you understand how you placed and how to improve. These are for instructional purposes only.

PARA

$10 Per Entry Open to rider with mental or physical disabilities to provide the opportunity to safely and effectively show a reining horse. Must be able to provide doctor's note of disability if required. Rider may walk, trot or lope he pattern. Riders must wear a helmet. Rider may hold the horn. Rider can have someone lead the horse.

BUCKLE SERIES

The Buckle Series is comprised of 3 shows. Dates are available on www.refineyourreining.com. To be in the running for a chance to win a buckle you need to enter at least two of the three shows in the same

class. Your two highest scores from each class will be combined for your buckle score. Winners will be announced after the completion of the third show. Placings, scoresheets and critiques (if applicable) will be available within 3 days of the last day of show.

GENERAL RULES

1. Enter on the Refine Your Reining website. https://www.refineyourreining.com/virtual-show
2. Refine Your Reining observes NRHA rules and scoring system
3. Western attire is suggested. Hats and Chaps are optional
4. Video must be taken between the entry open and entry close dates.
5. Place video person at the center marker as notated in the RYR Patterns.
6. Take video in landscape (sideways)
7. Drop your bridle on video at the completion of your run. Be sure to hold bridle out far enough so the camera can see it well.
8. Post video on the Refine Your Reining group page or you can upload your video to YouTube and send us a link. The Facebook group can be found at: https://www.facebook.com/groups/252463949223098/?epa=SEARCH_BOX
9. Patterns for each class will be posted online as well as included in your confirmation email.

VIDEO SUBMISSION GENERAL INFO AND TIPS

Refine Your Reining does all of its judging via video submission. We do not require a professionally made video, however, we urge everyone to keep in mind that we must be able to judge your run based on the video you submit. We have patterns posted with where to stand to video on Facebook as well as attached to this document. When you video, the better the quality the easier it will be for the judge to give positive credits for maneuvers. Please watch your video before you send it in and make sure its not blurry, the horse does not leave the frame of view, etc. Ride up to the camera at the completion of your run and drop your bridle so that we can clearly see your bit.

ANY VIDEO THAT APPEARS EDITED IN ANYWAY WILL BE SENT TO OUR TECH TEAM FOR REVIEW. We will review the video and, if we believe there is any editing, we will reach back out to the exhibitor.

GOOD

BAD

FREQUENTLY ASKED QUESTIONS

Q: How do I submit my video?

A: You can post the video to the Refine Your Reining Group page on Facebook or you can upload your video to YouTube and email a link to your video.

Q: How soon will I get my video critique?

A: RYR tries to get video critiques out as fast as possible. Your video critique will be sent out within one week of the completion class at the latest. Generally, they will go out within a few days of receiving the video.

Q: Can I send in a video from a show for the class?

A: No, your run must be done specifically for Refine Your Reining and must be taken between the open and close of entries.

Q: Can I enter multiple horses/multiple classes?

A: Absolutely. You can enter as many classes as you are qualified for and you can enter as many horses in each class as you would like (with the exception of Run For A Million Qualifier classes which are limited to 3 horses per rider).

Q: How do you send payouts?

A: We currently offer payouts in the form of Check, Zelle, or PayPal. If earn money from a placing in the class, you must contact us with your preferred method of payment as well as the contact information required. While we do our best to get ahold of everyone who a money earner, it is your responsibility to make sure we have the information needed to send a payout.

REFINE YOUR REINING

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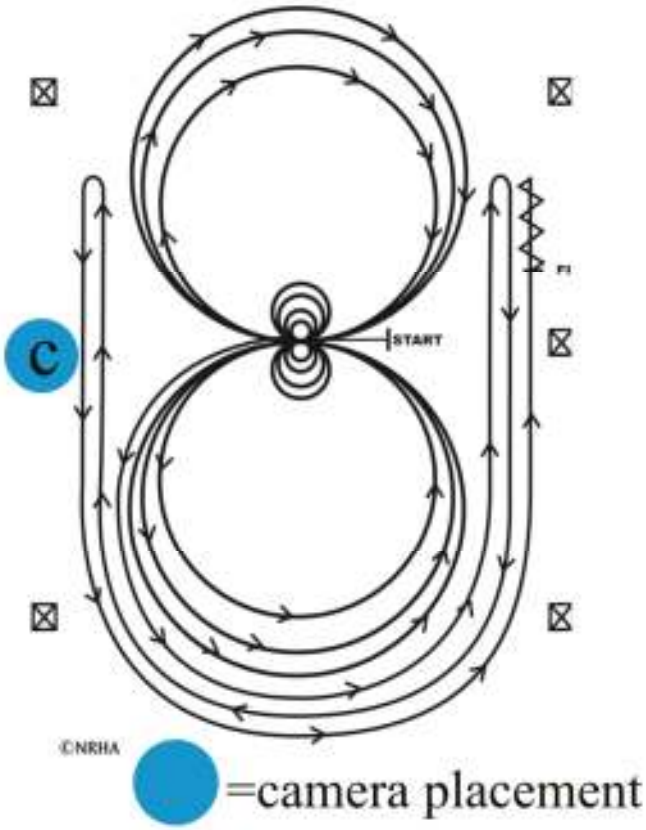

Aug. 26-Sept.6
Let It Rein
Intro

13

Horses must walk or stop prior to starting pattern. Beginning at the center of the arena facing the left wall or fence.

1. Beginning on the left lead, complete two circles to the left: the first circle large and fast; the second circle small and slow. Stop at the center of the arena. Hesitate.

2. Complete four spins to the left. Hesitate.

3. Beginning on the right lead, complete two circles to the right: the first being large and fast; the second circle small and slow. Stop at the center of the arena. Hesitate.

4. Complete four spins to the right. Hesitate.

5. Beginning on the left lead, run a large fast circle to the left, change leads at the center of the arena, run a large fast circle to the right, and change leads at the center of the arena.

6. Continue around previous circle to the left but do not close this circle. Run up the right side of the arena past the center marker and do a right rollback at least 20 feet (6meters) from the wall or fence-no hesitation.

7. Continue around previous circle but do not close this circle. Run up the left side of the arena past the center marker and do a left rollback at least 20 feet (6 meters) from the wall or fence-no hesitation.

8. Continue back around previous circle but do not close this circle. Run up the right side of the arena past the center marker and do a sliding stop at least 20 feet (6 meters) from the wall or fence. Back up at least 10 feet (3 meters). Hesitate to demonstrate completion of pattern.

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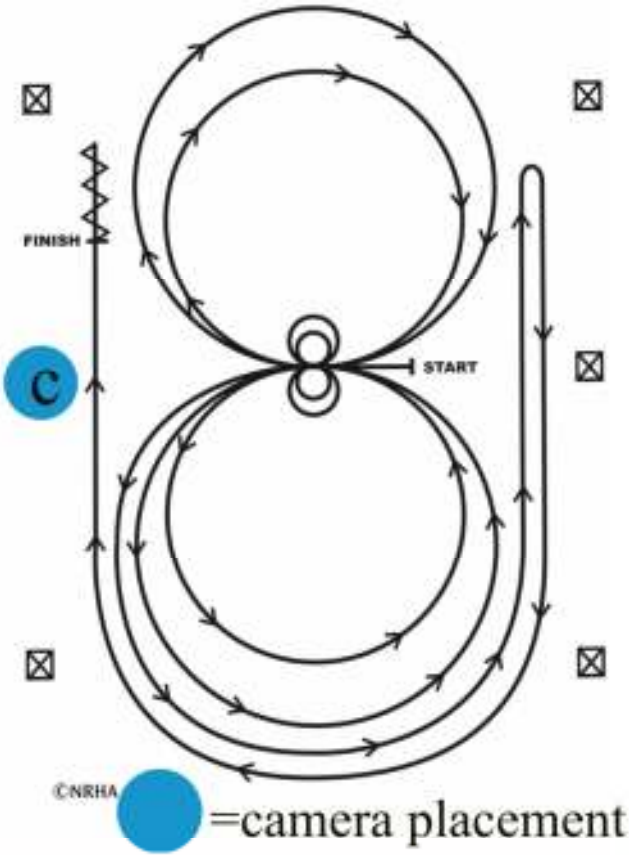
A



Aug. 26-Sept.6
Let It Rein
Short Stirrup

A

To be used for the Youth 10 & Under Short Stirrup class only.

Horses may walk or jog to the center of the arena. Horses must walk or stop prior to starting the pattern. Beginning at the center of the arena facing the left wall or fence.

1. Beginning on the left lead, complete two circles to the left. Stop at the center of the arena. Hesitate.

2. Complete two spins to the left. Hesitate.

3. Beginning on the right lead complete two circles to the right. Stop at the center of the arena. Hesitate.

4. Complete two spins to the right. Hesitate.

5. Beginning on the left lead, go around the end of the arena, run down the right side of the arena past center marker, stop and roll back right.

6. Continue around the end of the arena to run down the left side of the arena past the center marker. Stop. Back up. Hesitate to demonstrate completion of the pattern.

See the Judges' Guide for a summary of other allowances made in the *Handbook*.

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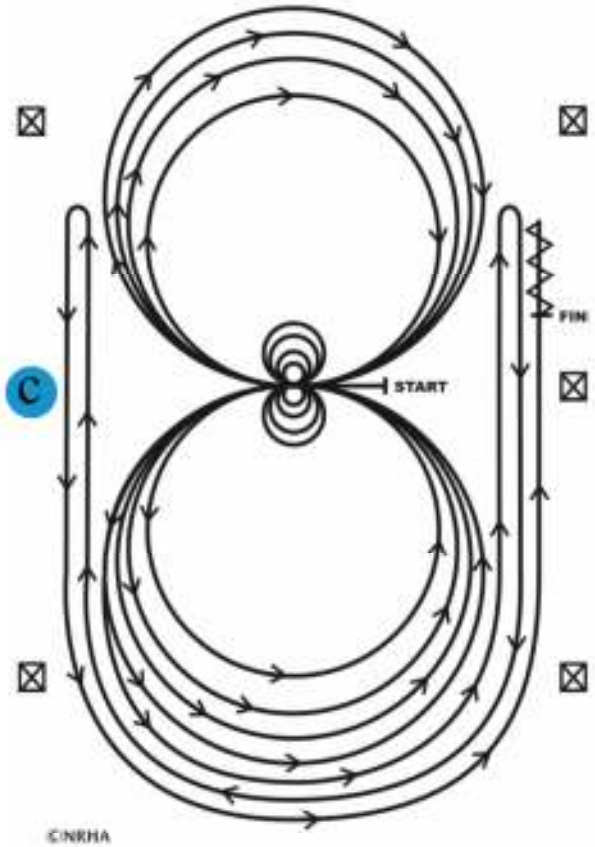


Aug. 26-Sept.6
Let It Rein
Youth

Horses may walk or jog to the center of arena. Horses must walk or stop prior to starting pattern. Beginning at the center of the arena facing the left wall or fence.

1. Beginning on the left lead, complete three circles to the left: the first two circles large and fast; the third circle small and slow. Stop at the center of the arena. Hesitate.

2. Complete four spins to the left. Hesitate.

3. Beginning on the right lead, complete three circles to the right: the first two circles large and fast; the third circle small and slow. Stop at the center of the arena. Hesitate.

4. Complete four spins to the right. Hesitate.

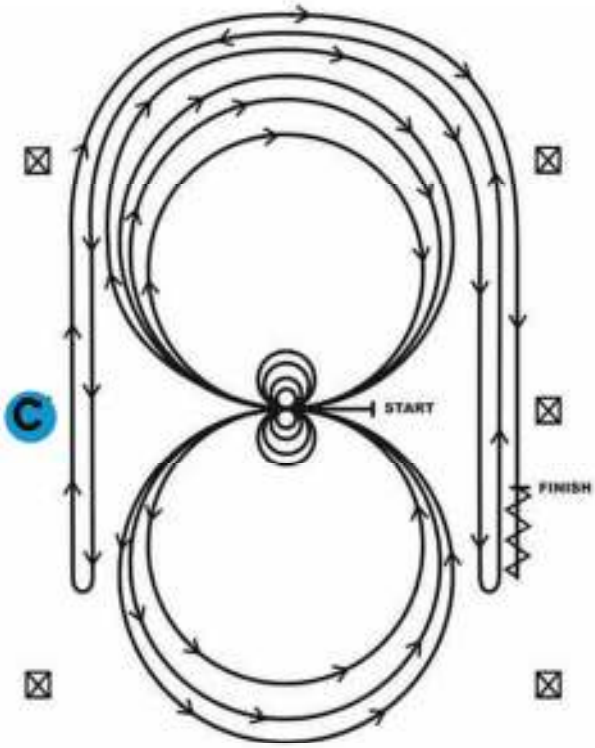
5. Beginning on the left lead, run a large fast circle to the left, change leads at the center of the arena, run a large fast circle to the right, and change leads at the center of the arena. (Figure 8)

6. Continue around previous circle to the left but do not close this circle. Run up the right side of the arena past the center marker and do a right rollback at least twenty feet (six meters) from the wall or fence—no hesitation.

7. Continue around previous circle but do not close this circle. Run up the left side of the arena past the center marker and do a left rollback at least twenty feet (six meters) from the wall or fence—no hesitation.

8. Continue back around previous circle but do not close this circle. Run up the right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from the wall or fence. Back up at least ten feet (three meters). Hesitate to demonstrate completion of the pattern.

PATTERN 8



Aug. 26-Sept.6
Let It Rein
Green

PATTERN 8

Horses may walk or jog to the center of arena. Horses must walk or stop prior to starting pattern. Beginning at the center of arena facing the left wall or fence.

1. Complete four spins to the left. Hesitate.

2. Complete four spins to the right. Hesitate.

3. Beginning on the right lead, complete three circles to the right: the first circle large and fast; the second circle small and slow; the third circle large and fast. Change leads at the center of the arena.

4. Complete three circles to the left: the first circle large and fast; the second circle small and slow; the third circle large and fast. Change leads at the center of the arena.

5. Begin a large circle to the right but do not close this circle. Run straight down the right side of the arena past the center marker and do a left rollback at least twenty feet (six meters) from the wall or fence—no hesitation.

6. Continue back around the previous circle but do not close this circle. Run down the left side of the arena past the center maker and do a right rollback at least twenty feet (six meters) from the wall or fence—no hesitation.

7. Continue back around the previous circle but do not close this circle. Run down the right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from the wall or fence. Back up at least ten feet (three meters). Hesitate to demonstrate completion of the pattern.

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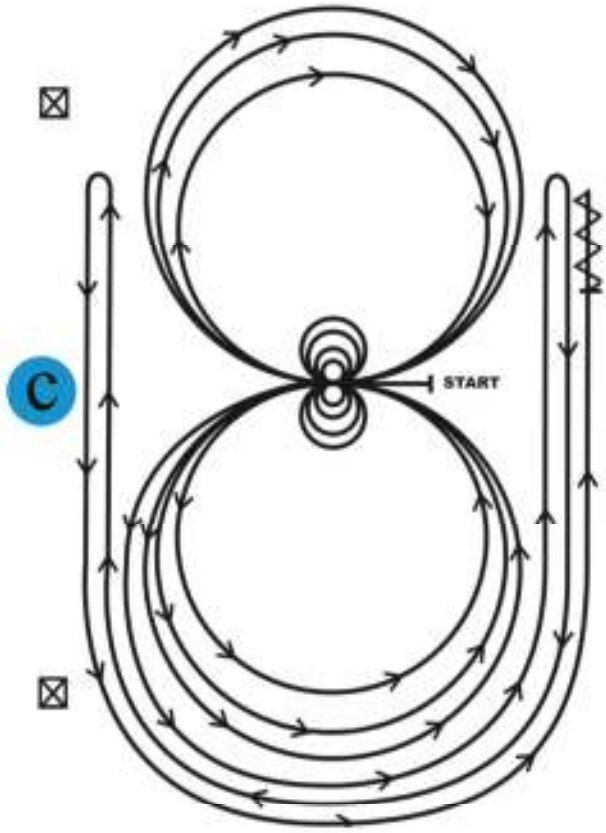

Aug. 26-Sept.6
Let It Rein
Rookie

15

Horses may walk or jog to the center of arena. Horses must walk or stop prior to starting pattern. Beginning at the center of arena facing the left wall or fence.

1. Complete four spins to the right. Hesitate.

2. Complete four spins to the left. Hesitate.

3. Beginning on the left lead, complete three circles to the left: the first circle large and fast; the second circle small and slow; the third circle large and fast. Change leads at the center of the arena.

4. Complete three circles to the right: the first circle large and fast; the second circle small and slow; the third circle large and fast. Change leads at the center of the arena.

5. Begin a large circle to the left but do not close this circle. Run straight down the right side of the arena past the center marker and do a right rollback at least twenty feet (six meters) from the wall or fence—no hesitation.

6. Continue back around the previous circle but do not close this circle. Run down the left side of the arena past the center maker and do a left rollback at least twenty feet (six meters) from the wall or fence—no hesitation.

7. Continue back around the previous circle but do not close this circle. Run down the right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from the wall or fence. Back up at least ten feet (three meters). Hesitate to demonstrate completion of the pattern.

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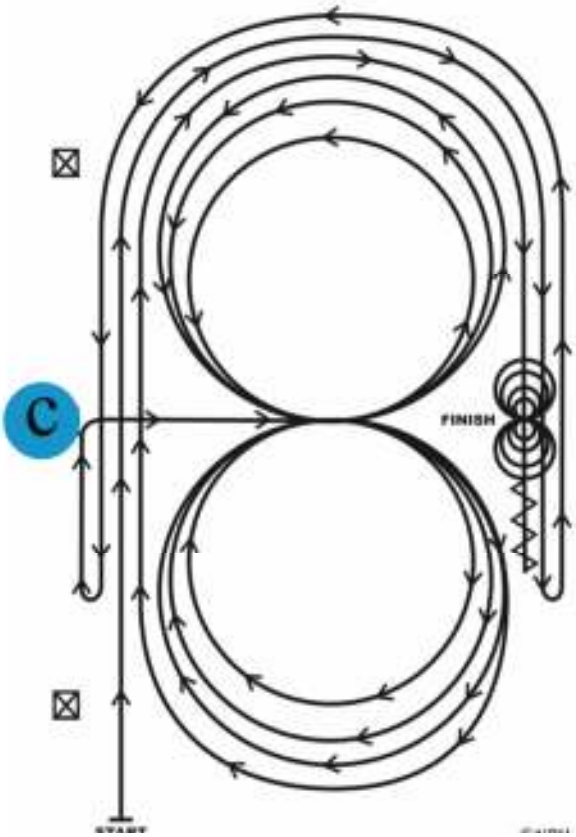
3



Aug. 26-Sept.6
Let It Rein
Non Pro

3

1. Beginning, lope straight up the left side of the arena, circle the top end of the arena, and staying at least twenty feet (six meters) from the walls or fence, run straight down the opposite or right side of the arena past the center marker and do a left rollback—no hesitation.

2. Continue straight up the right side of the arena circle back around the top of the arena, and staying at least twenty feet (six meters) from the walls or fence, run straight down the left side of the arena past the center marker and do a right rollback—no hesitation.

3. Continue up the left side of the arena to the center marker. At the center marker, the horse should be on the right lead. Guide the horse to the center of the arena on the right lead and complete three circles to the right: the first two circles large and fast; the third circle small and slow. Change leads at the center of the arena.

4. Complete three circles to the left: the first two circles large and fast; the third circle small and slow. Change leads in the center of the arena.

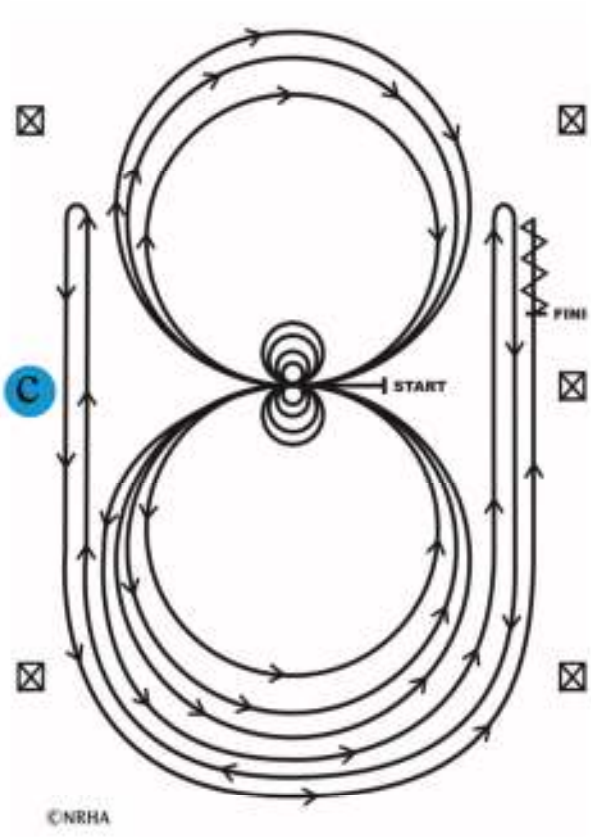
5. Begin a large circle to the right but do not close this circle. Continue up the left side of the arena, circle the top of the arena, and staying at least twenty feet (six meters) from the walls or fence, run straight down the opposite or right side of the arena past the center marker and do a sliding stop. Back up at least ten feet (three meters). Hesitate.

6. Complete four spins to the right. Hesitate.

7. Complete four spins to the left. Hesitate to demonstrate completion of the pattern.

C =Camera Placement

6



Aug. 26-Sept.6
Let It Rein
Open

Horses may walk or jog to the center of arena. Horses must walk or stop prior to starting pattern. Beginning at the center of the arena facing the left wall or fence.

1. Complete four spins to the right. Hesitate.

2. Complete four spins to the left. Hesitate.

3. Beginning on the left lead, complete three circles to the left: the first two circles large and fast; the third circle small and slow. Change leads at the center of the arena.

4. Complete three circles to the right: the first two circles large and fast; the third circle small and slow. Change leads at the center of the arena.

5. Begin a large circle to the left but do not close this circle. Run up the right side of the arena past the center marker and do a right rollback at least twenty feet (six meters) from the wall or fence—no hesitation.

6. Continue back around previous circle but do not close this circle. Run up the left side of the arena past the center marker and do a left rollback at least twenty feet (six meters) from the wall or fence—no hesitation.

7. Continue back around previous circle but do not close this circle. Run up the right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from the wall or fence. Back up at least ten feet (three meters). Hesitate to demonstrate the completion of the pattern.